

INFORMATION & REGULATIONS

MATCH RULES & CONDITIONS

Any matter not covered by the following rules and conditions shall be decided by the Tournament Controller.

TEAM PERSONNEL CHANGES:

Captains please note: Any team change MUST be registered prior to the commencement of the tournament to the National Administrator,

Email tnzseniors@xtra.co.nz

All team members must be financial members of a veterans / seniors club.

TEAMS:

Each team must have four players and a maximum of six players (No.1 pair and No. 2 pair) all of whom shall be nominated in order of merit before the start of each contest (and shall be under the control of the team captain).

CAPTAINS PLEASE NOTE:

Any two players who have played as partners in the No.1 position, may not be placed (as partners) in the No. 2 position in any other contest.

Penalty: loss of all points of games won by the offending pair.

COLLECTION OF BALLS & RESULT SHEETS:

The captain of the first named team in the draw for each contest is responsible for collecting the result sheet and tennis balls from the venue controller. The captain of the winning team is to return them at the conclusion of the contest.

REVERSE DOUBLES:

- a. The top ranked player in each contest must play in the top pair for the reverse doubles. (see below for the exception)
- b. Captains may play their pairings in “any combination” except that the four players nominated as pairings for the third & fourth rubbers must not be the same as those pairings that played the first two rubbers. Any eligible team member may be introduced after the first two rubbers to play in the third and or fourth rubbers. (if this player is your team’s top ranked player, then they must play in the top position).

Replacements:

If a player, through sudden illness or injury, has to be replaced during the course of a match the SET in progress will be forfeited – ALL SETS that have

replacement player. E.g. Team A vs Team B: Team A is leading 4-1 when there is an injury to Team A, the set then becomes 6-4 to Team B. The replacement plays the second set.

CONTESTS:

- a. Refer to your draw to determine the format your contest will play:

Either:

- * Two tie-breaker sets, two and three quarter hours per contest.
- * or two tie-breaker sets, plus 1 set Reverse Doubles, each pair with changed partners.

Teams may use a reserve players (see P5, "Reverse Doubles" B)

Contests played to a time limit 4 hours 5 minutes. Reverse Doubles should commence without delay and NO HIT UP will be permitted except if new players are introduced, and then a 3 minute warm-up is permitted.

- b. Play will commence and end on a sound of the venue hooter / bell. The time slots for each contest are as indicated in the draw.

- c. Contests must be played to completion and not stopped earlier if a contest decision has already been reached.

- d. **Scoring system:**

Sets won-2 points.

Sets lost-0 points.

Uncompleted sets-1 point each team.

Contest won- 4 points. Contest drawn - 2 points each.

If sets equal – count back of games to determine the winner.

If games equal then the points for the contest are shared equally by each team, 2.0 points each team.

- e. **Groups:**

Where a Round Robin consists of teams from **one age group** the following will apply:

- * Where there is no playoffs scheduled on the last afternoon the winner will be the team with the most accumulated points.
- * Where there are playoffs scheduled the winner will be the team that won the playoff between 1st and 2nd in their respective age group.

The playoffs are deemed to be a new competition and points start from scratch.

A Round Robin consisting of **more than one age** group:

Where there is an age group with only **one team:**

- * The one team age group must accumulate the most points in the

combined age Round Robin to win a medal. There will be no playoff for this group.

Where there is an age group with **two teams**:

* The team that accumulated the most points in the Round Robin will receive the winners medal. There will be no playoff for this group.

Where there is an age group with **three or more teams**:

* The team that accumulated the most points in the Round Robin will receive the winners medals.

OR

* Where, if time permits and playoffs are scheduled then the team that won the playoff between 1st and 2nd in their respective age group will receive the winners medals.

The playoffs are deemed to be a new competition and points start from scratch.

If teams in an age group are **equal on points** the standing in the group is to be determined by:

* Two teams; The head to head result will apply

* Three or more teams; see ITF Senior Regulations/Rules for RR events.

f. Team defaults:

Where default or forfeit of a team is inevitable, the Tournament Referee has the power to disregard all points against the defaulting team, or adjudicate on any matters that are relevant.

g. Late Arrival of Players:

Should one or two members of a team fail to appear at the designated playing venue within 15 minutes of the scheduled starting time of the contest, any two players of that team present may commence the match. Should the "missing players" arrive later, they may participate as follows depending on the stage the contest has reached.

If the first set between the players initially present has commenced, the "missing players" can only play one set of their first doubles, the other set being recorded as 0-6.

-If the second set between the players initially present has concluded, the "missing players" shall not be entitled to play any sets and the two sets not played shall be forfeited and each scored 6-0 in favour of the team fielding four players. Should this result in sets and games being even, the team receiving the forfeits shall be recorded and scored as the winner and the other team the loser.

h. If, due to injury, heat exhaustion or emergency, a team cannot field four of

its registered players, a registered player from an older age group or from a lower graded team of the same age group may be substituted.

i. **A cancelled contest:**

Is one in which there is no play at all. In this case, the total points for the contest are shared equally by each team and count towards the final result of the round robin competition.

J. **Weather:**

Regardless of weather conditions, players must remain at their venue until such time as the Tournament Controller abandons play.

If the weather deteriorates during play the venue controller will make a decision, in consultation with the other venue controllers and the Tournament Controller. All play will stop by the sounding of the bell/horn so as to avoid injury of players.

The score must be recorded at that time on the score sheets and if the play is re-continued, a bell will sound to restart the play but there will be no extension of time.

k. Teams can only use the court they are allocated-(for equal timing reasons.)

L. **Results Sheets:**

It is the responsibility of all team captains to ensure team names are **printed clearly** on “results sheets”, together with the “correct results”. An incorrect result sheet could cost your team a loss of points.

Captains – your co-operation would be greatly appreciated.

PLEASE BE READY TO PLAY WHEN YOU ARE REQUIRED.

All team members must report at the venue 15 minutes before the match is scheduled to start, wet or fine, and Captains of the team named first on the draw to pick up their score sheet and balls.

CAPTAINS ONLY:

Re your team draw, the prepaid social tickets and other information – it is your responsibility to inform your team members of all relevant information.

JOHN MICKELL TROPHY:

The Seniors Club with the best overall team result from all their teams will be awarded the John Mickell Trophy for the Premier Club in that particular year. Clubs must have a minimum of two teams to qualify.

BALLS:

Wilson tennis balls will be used for all contests.