



1.00 **GENERAL INFORMATION**

- 1.01 Coasties Cup is a sanctioned junior tournament by the rules of the Baseball Australia, NSW Baseball and the C.C.B.A. The consumption of alcohol is not permitted at any time or any place during the tournament.
- 1.02 Duration of the Coasties Cup is set at three (3) days, commencing Friday 4th July 2014 to Sunday 6th July 2014.
- 1.03 Team nomination forms for each team showing all officials, players, addresses, etc must be in the hands of the Tournament Director two weeks before the carnival.
- 1.04 Any changes to the submitted lists must be made at the Tournament Director's meeting.
Failure to comply may result in loss of all points gained.
- 1.05 Any team official failing to obey the instruction of the Tournament Director or his/her delegate will not be able to accompany his/her team for the duration of the carnival.
- 1.06 A Disputes Committee will be appointed by the C.C.B.A. to adjudicate. Any dispute shall be in writing accompanied with a \$30 fee, and shall be in the hands of the Cup Director prior to the team's next game. If the appeal is unsuccessful the fee will not be refunded, however, if the appeal is upheld the fee will be refunded in full.
- 1.07 All baseballs used in the Coasties Cup are to be of the same brand. Each team is to put one (1) ball into each game and have balls of acceptable standard available for back up should the Plate Umpire require them. Coaches will agree on the type of ball used (i.e. standard or wet weather) or if no agreement can be reached, the Plate Umpire will decide.
- 1.08 **DRESS**
- Coaches/Managers are to be attired in team uniform or otherwise neatly dressed in their Association coloured slacks, top, shoes and cap; or shorts, top, long socks, shoes and cap. No thongs or sandals are permitted.
- 1.09 **MEETINGS**
- One (1) hour prior to the commencement of the tournament there will be the following meetings:**
1. Umpires Coordinator and **ALL Umpires**
 2. Scoring Coordinator and **ALL Scorers**
 3. Tournament Director and **ALL Executive Officers and/or Coaches**
- Attendance is COMPULSORY. Result sheets and balls will be available at these meetings.**
- 1.10 Teams are to consist of a minimum of twelve (12) players and a maximum of sixteen (16) players.

- 1.11 Groin protectors are recommended for all players, male or female, in all Competitions.
- 1.12 Points shall be allocated as follows:
- | | | |
|-----|----------------------------|-----------|
| (a) | Win or receiving a forfeit | 2 points |
| (b) | Draw or washout | 1 point |
| (c) | Loss | 0 point |
| (d) | Giving a forfeit | -2 points |
- 1.13 In case of equal standings after the round robin, positions will be determined on head to head results.
- 1.13.1 In the event of two {2} or more teams finishing in a tie and the above clauses do not resolve the order of ranking, and then the following method will apply.
- The fewest runs allowed in the game played between the tied teams.
 - The fewest runs allowed in the game played between teams above or then below the tied teams.
- 1.13.2 If head to head results are not possible, as teams have not played each other, positions will be determined by the CCBA Tournament Director.
- 1.14 Medical Certificates must be provided, if requested, for any injury or illness that may prevent a player from achieving their participation level.
- 1.14 First aid facilities will be provided, and are available to all players and spectators.

2.00 **FINALS**

- 2.01 Finals shall only be held were necessary according to the draw.
- 2.02 The duration of the finals shall be according to the times set out in the game specifications. In event of a tied score at the completion of the designated time, one {1} extra innings shall be played to decide the championship winner, if scores remain tied then Joint premiers shall be declared.

3.00 **SCORERS**

- 3.01 The Team Scorer for each team shall be named on the team nomination form.
- 3.02 Line up sheets are to be in the hands of the Scorers and Umpires not less than ten (10) minutes before official starting time of each game.
- 3.03 Scorers are responsible for tendering result sheet to the Scorers Coordinator within thirty (30) minutes of the completion of the game. Or in the case of a double header, forty-five (45) minutes after the second game.
- 3.04 Before the winner is declared, score books may be vetted for any rule anomalies.

4.00 **UMPIRES**

4.01 Each Association must supply one (1) umpire per nominated team.

PENALTY: A monetary penalty of a maximum of \$300.00 shall be imposed on the non Compliance of Rule 4.01, in addition a payment of cost incurred by the CCBA for providing an umpire (cost will be provided by the umpires coordinator)

Umpire costs are: \$ 45.00 per game

4.02 The Umpire's name for each team shall be named on the team nomination form.

4.03 Umpire judgement rulings are final.

4.04 The Umpire will advise the scorers to note any warning given to any player, coach, or team official.

5.00 **PITCHED BALL PLAYING RULES**

5.01 Specific rules not covered in this supplement shall be as per A.B.F. and Official Baseball Rules.

5.02 **Player Participation**

All players must participate for a minimum of 40% of defensive outs available to their team during the whole tournament. u12 and u14 Pitchers not obtaining 40% of team defensive outs must pitch

a minimum of TWO assignments respectively for the tournament. Participation is to be determined by actual defensive outs played per team in the round robin segment of the Tournament.

The participation requirement is to be accomplished over the entire tournament.

PENALTY: Loss of four (4) tournament points per offending player.

5.03 Each team **MUST** provide an adequate number of protective helmets as approved by Baseball Australia. Double-eared helmets are mandatory in all carnivals, for the batter, the batter on deck, the base runners, the bat person, and the base coach (if not an adult).

5.04 The first team mentioned on the draw shall be declared the "home team". This team will field first and occupy the 3rd base bench.

5.05 The defensive team is to be on the diamond, ready to commence play, at the scheduled starting time.

5.06 In the event of either team not being ready to commence play within ten (10) minutes of the scheduled starting time of a game the match shall be forfeited to the opposing team with a score of one run per maximum innings scheduled i.e. U/12 5-0 and U/14 6-0.

5.07 In case of inclement weather stopping play, one (1) hour's play will constitute a legal game.

5.08 One (1) minute changeover between innings.

5.09 No top of an inning will commence within ten (10) minutes of the scheduled completion time. **No game shall proceed beyond the scheduled completion time.** At that point the game shall stop and the score reverts to the last equal innings.

5.10 **PITCHERS**

a) Each game in which a player pitches is considered one assignment. Each pitcher is only allowed a maximum of four (4) assignments per tournament.

AGE	MINOR	SUBSTANTIAL	MAJOR	SERIES LIMIT
U/12	1 - 24	25 - 44	45 - 55	80
U/14	1 - 24	25 - 54	55 - 65	90

b) A pitchers game contribution will be classified as MINOR, SUBSTANTIAL or MAJOR according to the number of pitches as follows:

c) A pitcher reaching his/her maximum number of game or series pitches is removed from the game once he/she has completed pitching to the batter. The scorers shall notify the Umpire-

in-Chief and each team when a pitcher is ten (10) pitches from the maximum allowable game or series numbers. All pitches thrown after the maximum, to complete the batter in the box, are to be added to that pitcher's tournament total. The head coach shall be held responsible for the enforcement of this rule.

PENALTY: 1. The coach shall not be allowed to accompany the team and/or provide coaching assistance for its next scheduled game. Any subsequent infringement the coach shall not be permitted to accompany the team for the remainder of the tournament.

2. Loss of four (4) points from the team's tournament total per infringement.

- d) Any player pitching a **MAJOR** is not eligible to play in another fielding position in that game, and will be required to complete three (3) calendar days rest before any further battery assignment. (e.g. Pitchers throwing a **MAJOR** may not pitch/catch again within the tournament). The pitcher must also complete one (1) calendar days rest before any further playing participation other than as a pinch hitter or pinch runner.
- e) No player may pitch a **SUBSTANTIAL** Assignment on the same day that he pitches a **MINOR** Assignment.
- f) No player may pitch a **MAJOR** Assignment on the same or next day after pitching a **MINOR** Assignment.
- g) Once a pitcher completes a single **MINOR** assignment, that player:-
 - Requires no rest before again pitching or playing in future games:-
 - May take any non-battery field position in that game after being relieved:-
 - May pitch again that day but only in a second **MINOR** assignment:-
 - May pitch a **MINOR** or **SUBSTANTIAL** assignment on the next day.
- h) Once a pitcher completes a second **MINOR** assignment on the same day as the first, where the aggregate of all pitches thrown is less than a **MINOR** assignment, then that player must be removed from the game after completing the second pitching assignment of the day, and requires one (1) calendar day's rest before again playing in the battery.
- i) Once a pitcher completes a second **MINOR** assignment on the same day as the first, where the aggregate of all pitches thrown is equal to or greater than a **SUBSTANTIAL** assignment then that player must be removed from the game after completing the second pitching assignment of the day, and requires two (2) calendar day's rest before again playing in the battery.
- j) Once a pitcher completes a second **MINOR** assignment on the day after the first, where the aggregate of all pitches thrown is less than a **MINOR** assignment, then that player may take any nonbattery field position in that game after being relieved and in subsequent games, but requires one (1) calendar day's rest before again playing in the battery.
- k) Once a pitcher completes a second **MINOR** assignment on the day after the first, where the aggregate of all pitches thrown is equal to or greater than a **SUBSTANTIAL** assignment then that player may take any non-battery field position in that game after being relieved and in subsequent games, but requires two day's rest before again playing in the battery.
- l) Once a pitcher completes a **SUBSTANTIAL** assignment, having not pitched at all the day before, that player:-
 - Requires two day's rest before again playing in a battery position:

- After being relieved, shall either be removed from the game OR may instead assume a defensive position for the rest of that game, but only at 1st or 2nd base.
 - Cannot take a fielding position in subsequent games on that day EXCEPT that they may instead assume a defensive position for the subsequent game, but only at 1st or 2nd base.
- m) Once a pitcher completes a **SUBSTANTIAL** assignment, having pitched a **MINOR** assignment the day before, that player:-
- Requires three (3) calendar day's rest before again playing in a battery position:
 - After being relieved, shall be removed from the game:
 - Cannot take a fielding position in other subsequent games on that day or the following day.
- n) A pitcher, once removed from the mound, may not pitch or catch again in that game.
- o) All relief pitchers are to come from the team's bench or a player already on the diamond may be moved to the pitching position at the commencement of an inning.
- p) **Players may not pitch/catch or catch/pitch on the same day.**
- q) U/12 or U/14 pitchers shall not throw curve balls. The Umpire-in-Chief shall call 'BALL' to any curve ball thrown and the batting team shall have the option of accepting any subsequent play

For breaches of the Rules 5.1 a. to 5.11 p. the following penalties will apply:

- Intentional Breach:**
- a. **The coach shall not be allowed to accompany the team and/or provide coaching assistance for its next two (2) scheduled games.
For any subsequent infringement the coach shall not be permitted to accompany the team for the remainder of the tournament.**
 - b. **Loss of two (2) points from the team's tournament total per infringement.**
 - c. **Loss of game.**
- Accidental Breach:**
- a. **The coach shall not be allowed to accompany the team and/or provide coaching assistance for its next scheduled game.
Any subsequent infringement the coach shall not be permitted to accompany the team for the remainder of the tournament.**
 - b. **Any subsequent breach of this rule will be classified as intentional.**
 - c. **Loss of game.**

The Disputes Committee (refer Rule 1.06) will decide (after consultation) the classification of each rule breach.

A Balk Pitch delivered to the plate whether it be hit safely or not shall be considered to be valid for the purpose of recording the "number of pitches".

5.11 **CATCHERS**

- a. All catchers are required to wear protective headgear and a separately attached protective throat guard. Any person warming up a pitcher shall wear a facemask, whether in the bullpen or on the playing field. Coaches must ensure that a person with a facemask is available to warm-up a pitcher at the start of each inning.
- b. Players may only catch
 - U12s** a maximum of 27 outs per day and 54 outs per series, excluding the final.
 - U14s** a maximum of 27 outs per day and 54 outs per series excluding the final.
- c. A catcher, once removed from that position, may not catch or pitch again in that game.
- d. A designated runner can be used for the catcher at all times, but must be used when there are two (2) outs. The runner will be a team player who is not currently in that game line up.
- e. For breaches of the Rules 5.11 b. To 5.11 c. The following penalties will apply:

- Intentional Breach:**
- a. **The coach shall not be allowed to accompany the team and/or provide coaching assistance for its next two (2) scheduled games. For any subsequent infringement the coach shall not be permitted to accompany the team for the remainder of the tournament.**
 - b. **Loss of two (2) points from the team's tournament total per infringement.**
 - c. **Loss of game.**

- Accidental Breach:**
- a. **The coach shall not be allowed to accompany the team and/or provide coaching assistance for its next scheduled game. Any subsequent infringement the coach shall not be permitted to accompany the team for the remainder of the tournament.**
 - b. **Any subsequent breach of this rule will be classified as intentional.**
 - c. **Loss of game.**

The Disputes Committee (refer Rule 1.06) will decide (after consultation) the classification of each rule breach.

5.12 **6 Run Limit** ***Applies to u12s & u14s ONLY***

Only 6 runs per innings shall be scored. 3 Defensive Out's shall be recorded regardless of how many outs have been made in that innings.

5.13 **Mercy Rule**

A mercy rule shall apply as follows:

- U/12 10 runs after 3 completed (even) innings
- U/14 10 runs after 4 completed (even) innings.

6.00 **NON-PITCHED BALL PLAYING RULES**

6.01 **Player Participation**

All players must participate for a minimum of 40% of total plate appearances available to their team during the whole Tournament.

Player participation of 40% MUST BE prior to the finals

PENALTY: Loss of four (4) tournament points per offending player.

- 6.02 The tee must be constructed to allow for easy removal by the Umpire. The stem of the tee must be located on home plate and be adjustable for varying sized batters.
- 6.03 Playing equipment such as mitts etc shall be such that no unfair advantage is obtained by their use.
- 6.04 Each team **MUST** provide an adequate number of protective helmets as approved by the Baseball Australia Double-eared helmets are mandatory in all carnivals, for the batter, the batter on deck, the base runners, the bat person, and the base coach (if not an adult).
- 6.05 The first team nominated in the draw shall be declared the "home team" and occupy 3rd base bench and will field first.
- 6.06 Defensive team is to be on the diamond, ready to commence play, at the scheduled starting time.
- 6.07 In the event of either team not being ready to commence play within ten (10) minutes of the scheduled starting time of a game the match shall be forfeited to the opposing team. The forfeit result will be 20-0.
- 6.08 In case of inclement weather stopping play, three (3) completed innings or fifty percent (50%) of the playing time constitutes a game.
- 6.09 One (1) minute changeover between innings.
- 6.10 No top of an innings will commence within ten (10) minutes of the scheduled completion time. **No game shall proceed beyond the scheduled completion time.** At that point the game shall stop and the score reverts to the last equal innings.
- 6.11 Any team shall be allowed to use up to 12 batters. The first nine (9) players on the scorebook shall be the fielding team.
- 6.12 An innings is completed when either three (3) outs have been made or nine (9) batters have completed their turn at bat, which ever occurs first.
- 6.13 **Last Batter Rule**
The ball must be under the control of the fielder and in front of the leading runner.
- 6.13 **Mercy Rule**
A mercy rule shall apply as follows:
U/10 20 runs after 5 completed (even) innings.

	COASTIES	GAME	SPECIFICATIONS
	Under 10	Under 12	Under 14
Game time or Innings (Including Finals)	1 hour 30 minutes or 7 innings	1 hour 30 minutes or 5 innings	1 hours 30 minutes or 6 innings
Mercy rule	20 runs after 5 innings	10 runs after 3 innings	10 runs after 4 innings
Pitching Limits per Game	N/A	55	65
Pitching Limits per Tournament	N/A	80	90
Game	N/A	Minor 1 - 24	Minor 1 - 24
Pitching		Sub 25 - 44	Sub 25 - 54
Limits		Major 45 - 55	Major 55 - 65
Catching Limits	N/A	27 out per day & 54 outs series excluding final	27 out per day & 54 outs series excluding final
Player 40%	40% PRIOR FINAL	40% available WHOLE Tournament	40% available WHOLE Tournament
Plate Appearances	N/A	4	4