



INTERMEDIATE LEAGUE RULES SUMMARY

MBL Intermediate League is a 12 round regular series competition being held for League Age 11, 12 and 13 registered players.

Players will be draft picked into one of the following teams:

Campbelltown Cardinals
Beloit Snappers
Fort Myers Miracle
Adelaide Bite

- Teams will be managed each game by MBL appointed Coaches.
- Each Team will have an appointed Dugout Manager.
- There will be one scorer per game and all games will be recorded on GameChanger.
- Umpires will be appointed by the MBL Umpires Coordinator.

The following Intermediate League specific rules will apply:

Diamond Dimensions

- The dimensions for all Intermediate League games shall be as follows:

Base lines	70 feet
Pitching plate	50 feet

Baseballs

- Approved 9" game balls will be provided by MBL

Bats

- For players registered and playing in the MBL Little League Minors PP or Majors competition:

- ✓ Not more than 33" in length
- ✓ Not more than 2 ¼" diameter
- ✓ Non-wood bats must have BPF 1.15 stamp
- ✓ Composite Bats MUST be listed on the Little League Licenced Composite Bats list found at www.littleleague.org

- ✓ USA Baseball stamp – USABat with maximum 2 5/8" barrel diameter

- For players registered and playing in the MBL Junior League competition:
 - ✓ Not more than 34" in length
 - ✓ Not more than 2 5/8" diameter
 - ✓ 2 ¼" diameter alloy/metal barrel with BPF 1.15 stamp
 - ✓ 2 5/8" diameter alloy/metal barrel (no marking required)
 - ✓ 2 5/8" diameter composite barrel with BBCOR stamp

 - ✓ USA Baseball stamp – USABat with maximum 2 5/8" barrel diameter

 - ✓ **EXEMPTIONS FOR CLUB**
 - 2 ¼" COMPOSITE BARREL BATS listed on the Little League Licenced Composite Bats list found at www.littleleague.org are allowed.

Home / Away Team

- The home team shall occupy the first base dugout and bat second.
- The away team shall occupy the third base dugout and bat first.

Game Duration

- Timed game duration of (1) hour and thirty (30) minutes.
- At the completion of the time – 'Time and Game' will be called once the batter in the box has completed his/her at bat.

Transfer of Players between Teams

- No player shall be allowed to transfer teams without the prior approval of the MBL Executive.

Batting Line-ups

- Each team will bat through the team (12 or 13 players) on the batting line up.

Run Limit

- There will be a run limit for the game duration of ~~six (6)~~ four (4) runs per innings.

Pitching Restrictions

- Pitchers are restricted to 2 innings.
- For all players League Age 9 – 14 the maximum number of pitches per game is **66**. The pitcher is permitted to complete the batter then must leave the game and take no further part in the game as a player.
- All pitchers can pitch 'Curve' balls.

Junior Pitcher and Catcher

- No Intermediate League player shall be allowed to play in the positions of pitcher and catcher in the same game.

Catcher Speed up Rule

The catchers speed up rule shall apply: -

- When a player, who is on the line-up as catcher in the batting team, achieves a position safe on base and 2 outs are recorded, the catcher must be replaced by a courtesy runner. This replacement may be any player, reserve or replaced player in the line-up.
- Coaches are reminded that this rule is used to speed up play in timed games.
- Teams should also ensure that at the change of innings a team member is available to warm-up the pitcher for the next innings.
- Any person (player, manager, coach or spectator) warming up a pitcher shall wear a facemask, throat guard and helmet (catcher's style) at all times. This is irrespective of whether the warm up is in the bullpen, on the diamond or in the vicinity of the playing field.

Designated Hitter

- No designated hitter is allowed.

Head first sliding

- There is no head first sliding to an advancing base. An automatic out will be called and the player cautioned.

On Deck Batters

- No on deck batters are allowed.

Base Stealing

- Leads are allowed as per Junior League rules.
- Dropped third strike as per Junior League rules.

Mandatory Play for Juniors

Mandatory Play for Intermediate League is either:

- one (1) plate appearance and at least three (3) defensive outs, or
- forty-five (45) minutes of continuous game time.

If mandatory play is unable to be met – the player must be on the starting line-up for the next game.

Catcher's Mask, Helmet and Throat-protector

- All Catchers are required to wear a protective helmet and a facemask (hockey style preferred) with correctly fitted throat guard extender, a correctly fitted chest protector (high and tight) and leggings.

Macarthur Baseball League Contacts

Registrar: Heidi Hillyer - 0408900083
RP&D: James Penman - 0449197169

Executive

President: Adam Forbes - 0404294520

Junior Vice President: Shannon Bickel – 0421471956

Secretary: Donna Dewick - 0402511234

Treasurer: Sarah King - 0405094598