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| **Pitching**   * Guard your pitch count (limit junk pitches) * Throw strikes. (more strikes=more outs) * Use your best pitch most often * Aim for spots (In/Out, Up/Down) | **Hitting**   * Know the situation (how many outs?) * Look for the signal (steal? Take? Bunt?) * Look for your best pitch (sml strike zone early) * Know the count (every pitch) * Know how good/bad the pitcher going. |
| **Catching**   * Get play/signal from bench * Confirm play with position players   (e.g. 1st&3rd plays, blunt plays)   * Recognise hitter’s ability * CHASE everything that gets passed | **Hitting**   * Know the situation (how many outs?) * Look for the signal (steal? Take? Bunt?) * Look for your best pitch (sml strike zone early) * Know the count (every pitch) * Know how good/bad the pitcher going. |
| **1st Base**   * Communicate out count to infield (every new hitter) * Confirm moves with Pitcher and 2nd for bunt. * Must block the ball (no pass balls) * Remind pitchers to cover 1st with lefty hitters | **Hitting**   * Know the situation (how many outs?) * Look for the signal (steal? Take? Bunt?) * Look for your best pitch (sml strike zone early) * Know the count (every pitch) * Know how good/bad the pitcher going. |
| **Pivots (2nd & Short)**   * Communicate out count to outfield (every new hitter) * Know cut-off roles * Confirm who is covering 2nd base. * Limit the runner’s lead (decoy/pick-off) * Adjust position for situation (double/home) | **Hitting**   * Know the situation (how many outs?) * Look for the signal (steal? Take? Bunt?) * Look for your best pitch (sml strike zone early) * Know the count (every pitch) * Know how good/bad the pitcher going. |
| **3rd Base**   * Adjust position for situation (double/bunt sit.) * Communicate with Pitch (be his friend) * Defend against the bunt or 2B hit * Know cut-off roles | **Hitting**   * Know the situation (how many outs?) * Look for the signal (steal? Take? Bunt?) * Look for your best pitch (sml strike zone early) * Know the count (every pitch) * Know how good/bad the pitcher going. |
| **Outfield**   * Confirm out count with infield and outfield * Adjust position for situation (shallow/deep) * Confirm cut-off roles | **Hitting**   * Know the situation (how many outs?) * Look for the signal (steal? Take? Bunt?) * Look for your best pitch (sml strike zone early) * Know the count (every pitch) * Know how good/bad the pitcher going. |