

# Clare and District Hockey Association By-laws and Rules

Approved 15 May 2014

## **Part A- Preliminary**

### **1. Commencement**

- 1.1. These by-laws commence on 15 May 2014
- 1.2. These by-laws replace all by-laws previously made.

### **2. Definitions**

The following definitions apply in these by-laws:

- 2.1. **Business Day** means any day except a Saturday or a Sunday or any other public holiday in South Australia
- 2.2. **CDHA** means the Clare and District Hockey Association
- 2.3. **Executive** means the CDHA Executive Committee established under the CDHA Constitution which consists of President, Vice President, Secretary and Treasurer
- 2.4. **Management Committee** means the CDHA Management Committee established under the CDHA Constitution
- 2.5. **Club** means any club affiliated with the CDHA and participating in the CDHA Competition
- 2.6. **Constitution** means the CDHA Constitution
- 2.7. **FIH** means the International Hockey Federation
- 2.8. **Hockey Net IMG-STG** means the online recording system used by the CDHA to record information including registrations, match program and results
- 2.9. **Program** means the schedule of matches detailing the times and venues published in hard copy and also to Hockey Net IMG-STG
- 2.10. **Rules of Hockey** means the official FIH Rules of Hockey with any other local variations adopted by the CDHA

### **3. Interpretation**

When any circumstances arise for which no provision is made by these by-laws or there arises reasonable doubt as to the interpretation of the by-laws or procedure to be adopted, the Executive, having regard to the by-laws, will direct what shall be done.

### **4. Application of these by-laws**

These by-laws are binding on all members of the CDHA.

## **Part B- Duties and Responsibilities of Member Clubs**

### **5. Notification of Club Office Bearers**

- 5.1. All Clubs must, by the first Management Meeting each year, supply the following information on the form prescribed by the CDHA for that purpose:
  - 5.1.1. Names and contact details of the Club President, Secretary, Treasurer, Umpire Coordinator, Junior Coordinator and two (2) Association Delegates.
  - 5.1.2. Other information as may be requested.
- 5.2. All clubs must notify the CDHA Secretary of any changes to the information supplied under by-law 5.1.

### **6. Notification of Team Nominations and Home Ground**

- 6.1. All clubs must, by the date set by the Management Committee each year, supply the following information on the form prescribed by the CDHA for that purpose:
  - 6.1.1. Team nominations for each grade, including Team Name and Uniform Colours.
  - 6.1.2. Home ground information, including address, number of fields available and field allocations.

### **7. Finances**

#### **Setting of fees**

- 7.1. All fees and fines will be set annually by the Management Committee and published in a Schedule of Fees and Fines.

#### **Sending of invoices**

- 7.2. Invoices will be issued for all amounts due to the CDHA and will be emailed or posted by the CDHA Treasurer to the Club Treasurer.

### **8. Correspondence**

Each Club is responsible for responding promptly to communication from the CDHA and for ensuring any directive is complied with and is passed on to individual members where appropriate.

## **Part C- The CDHA Competitions**

9. All games shall be played in accordance with the Rules of Hockey and those set out by Hockey South Australia unless otherwise stated in these by-laws.
10. All teams must play at the grounds and times stipulated in the Program unless directed by the CDHA Executive Committee to do otherwise.
11. All players must have a valid registration with Hockey South Australia and the CDHA before playing any competition match for their nominated Club. Application for registration shall be via the Hockey Net IMG-STG website.
12. For any 9-a-side competition, the minimum number of players needed for a team to take the field is six (6). For all other competitions, the minimum number of players needed is seven (7)

## **13. Junior Competition**

### **Establishment**

13.1. The CDHA will have a Junior Competition in which teams may be of a mixed gender.

### **Junior Competition grades**

13.2. The Junior Competition shall be conducted in age restricted grades. The age for players competing in the Junior Competition shall be Under 10, Under 14 and Under 18 as at 1 January of the current year.

### **Top Seven Players**

13.3. By the end of the third (3<sup>rd</sup>) match of the season, each Junior Team (excluding Under 10's) shall nominate their seven (7) best players and forward this list to the CDHA Secretary who in turn shall forward a list from each team to all Club Secretaries to be ratified by all Junior Coaches. Any disputes arising are to be dealt with at the next CDHA Management Committee Meeting.

13.4. Junior Players that are included in the top seven (7) players shall be ineligible to play for any other team in that age grade.

### **Fill- In Players**

13.5. Teams who need to borrow players to fill-in shall only do so in the minor rounds, and if it is not to the detriment of existing players.

13.6. Teams requiring extra players should only approach other coaches in regard to borrowing players and also consult with the umpires.

13.7. Fill-in players must be marked on the match card and are not eligible for Association Junior Best and Fairest Votes for that game. Any goals they score in that game will count towards the result of the game but will not count towards the Association Junior Highest Goal Scorer Award.

### **More than one team in a grade**

13.8. If a Club has more than one team in a grade, the Club's teams must be easily distinguished by a different coloured uniform.

## **14. Senior Competition**

### **Establishment**

14.1. There will be separate senior competitions for female and male players. Female players may play in the Men's Senior Competition but male players are not able to play in the Women's Senior Competition. If available, female players must first play in their teams Women's competition before playing in the Men's

duplication 13.8 Competition.

14.2. If a Club has more than one team in any senior competition, the Club's teams must be easily distinguished by a different coloured uniform.

### **Fill-in Players**

- 14.3. Teams may, for the minor rounds only, apply for a permit under by-law 25.2.1. for a nominated Goalie from another Team or Club to play a second game exclusively as a field player for the Team applying for the permit.
- 14.3.1. All teams must by the first game of the current season nominate the primary player who will play in the Goalie position for that Team. During the season other players may play in the Goalie position but this nominated player is the only person who will be considered for a permit to play a second game exclusively as a field player for another team.
- 14.3.2. Any Goalie playing under these permit conditions is not eligible for Association Senior Best and Fairest Votes in the game they play on the field. Any goals they score in their field game will count towards the result of the match but will not go toward the Association Senior Highest Goal Scorer Award.
- 14.3.3. If a permit is granted the team will be given a permit number which is to be recorded on the match card next to the player's name.
- 14.3.4. During Finals all permit players are to only play for their primary team, ie the team they play Goalie for. what if the second team makes the finals and they are short a player with primary team not playing, should they not be able to play

### **Women's Senior Competition**

- 14.4. If not enough Women are available to make up a team in the Women's Competition then eligible Junior Girls and Boys may be used so long as the age and player limits on Junior boys, as set out in by-law 14.6. are adhered to.
- 14.5. Eligible Junior Girls are considered to be Girls under the age of 18 as at 1 January of the current year and registered with a Club within the CDHA. In order to field a team for any match, Teams may use as many eligible Junior Girls as they wish.
- 14.6. The maximum age for Junior Boys playing in the Women's Competition shall be Under 12 as at 1 January of the current year.
- 14.7. A maximum of two (2) Junior Under 12 aged Boys may be used to make up the Team numbers to nine (9) players, after all avenues to make up the Team numbers with eligible Junior Girls have been exhausted.
- 14.8. Junior Boys are not allowed to play in the Goalie position in the event of them filling in for a Women's Team. Penalty Strokes and One-on-One are also not allowed to be taken by Junior Boys. The aforementioned must only be taken by Women or Junior Girls.
- 14.9. Junior Boys who fill-in for a Women's Team must be marked on the match card and are not eligible for Association Women's Best and Fairest Votes for that game. Any goals they score in that game will count towards the result of the game but will not count towards the Association Women's Highest Goal Scorer Award.

## Men's Senior Competition

- 14.10. If not enough Men are available to make up a team in the Men's Competition then eligible Junior Boys and Women may be used so long as the Junior Boys meet the age requirements as set out in by-law 14.11.
- 14.11. Eligible Junior Boys are considered to be those who are between the ages of 15 and 17 as at 1 January of the current year. Eligible Junior Boys will only be allowed to play in the Men's Competition if written permission from their parent or guardian is obtained by the Team and presented to the CDHA Executive for approval.

## Part D- Conduct of Matches

### 15. Playing Rules

- 15.1. All matches must be conducted in accordance with:
  - 15.1.1. The FIH Rules of Hockey
  - 15.1.2. Directions to Umpires or interpretations adopted by Hockey SA
  - 15.1.3. Experimental rules declared by FIH to be mandatory
  - 15.1.4. Experimental rules adopted by Hockey Australia
  - 15.1.5. Any variations or other rules adopted by the CDHA and published in these by-laws under by-laws 15.3 through to and including by-law 15.7.
- 15.2. The Management Committee may vary the playing rules in by-law 15.1 to suit local conditions, by written notice to Clubs accordingly.
- 15.3. A high sticks rule shall apply in the Under 10 and Under 14 grades. Any sticks above shoulder height in general field play will be penalised by the Umpires, with a resulting free to the opposition.
- 15.4. All Junior teams, with the exception of Under 10 teams, must field a fully equipped goalkeeper (defined as wearing at least head gear, leg guards and kickers). **Is this to mean any part of the swing?**
- 15.5. The maximum number of players which can be listed on a match card is sixteen (16). This applies to Junior and Senior teams.
- 15.6. All substitutions are to be made from the same side of the field. This is to be nominated by the Umpires prior to the commencement of the game.

#### 15.7. Under 10 Competition Rules

- 15.7.1. **Match duration:** 15 minute halves with 5 minutes half time break. Games MUST finish on time regardless of the starting time.
- 15.7.2. **Player eligibility:** Teams may be of a mixed gender.
- 15.7.3. **Team composition:** Teams have 6 players on the field. There may be any number of interchange players who can rotate freely. If both teams agree then teams may consist of 7 players on the field. There are no goalkeepers or "kicking fullbacks".
- 15.7.4. **Match Results:** Match scores are not recorded; there is no Premiership Table or season Premiers. No finals are played. No Best and Fairest votes or awards.

15.7.5. **Hockey Net requirements:** Match scores are not to be entered into Hockey Net, nor published in the media.

15.7.6. **Umpiring:** The first named team is to supply one umpire - see note (d) Umpiring.

#### **RULES OF UNDER 10**

Minkey is an ideal game for boys and girls learning to play hockey. When it is played the emphasis should be placed on participation, enjoyment and the development of skill.

##### **(a) Field and equipment**

An area of approximately 25m x 55m is required – quarter a normal hockey field is ideal (playing across the field).

Field Markings:

- Cones placed approximately 3m apart mark the goal
  - Cones along the sideline to mark the centre of the field
  - Cones along the sideline 10m from the backline to mark the scoring zone
- The ball to be used must be a modified lighter “Minkey” style ball.

##### **(b) Equipment**

All players should wear appropriate attire, including mouthguards and shin guards. Players should use a stick matching their physical development.

##### **(c) Rules and Umpiring**

Teams toss to decide which team will commence the game from the centre spot. The team losing the toss will have the choice of ends. After the half time break the opposing team shall recommence play from the centre spot.

The game is started with a pass from the centre (in any direction). At the centre pass each team must be on their own goal side of the centre line.

After each goal has been scored the game is restarted from the centre spot by the team conceding the goal.

##### **Scoring:**

A goal can only be scored by an attacker playing the ball from within the 10 metre scoring zone. The ball must pass completely over the goal line between the goal markers (cones). If the ball hits the cone it is not a goal.

##### **Infringements:**

Players cannot:

- Hit the ball (pushing only allowed)
- Hit an opponent with the stick
- Play the ball with any part of the body
- Raise the ball at all
- Criticise or ridicule another player or the umpire
- Obstruct an opponent by using the stick or body to prevent an opponent from playing the ball (to be applied with discretion – only flagrant breaches should be penalised.)
- Use rough or dangerous play such as raising the stick above the shoulder when another player is within playing distance. Breaches for dangerous play must be penalized immediately to eliminate the risk of injuries.

A free push is awarded to the opposition for infringements. At the time a free push is taken all other players from both teams must be at least 3m (3 big steps) from the ball until the push is taken. The “self hit” rule is NOT used in Under 10.

For a breach of the rules by a player in the 10m scoring zone or when the ball is played over the backline, the opposing team is awarded a push on the 10m line level with where the breach occurred or the ball went out.

When the ball is played over the sideline, the opposing team is awarded a free push at the point where the ball crossed the line.

**Note:**

In CDHA Under 10 there are no penalty corners or stokes.

**(d) Umpiring and Coaching**

The first named team in the program generally supplies the umpire.

Umpiring, wherever possible, should be conducted by an adult. All decisions should be explained.

One coach per team shall be allowed on the field assisting the players and developing, facilitating and encouraging a learning environment from all players.

Where the rules above do not provide for a situation that arises, the umpire should give a decision bearing in mind the objectives and spirit of Minkey.

## **16. Starting a Match**

### **Start Time**

16.1. Except with the permission of the Executive all competition matches must be played on the day and at the time and venue set out in the Program.

16.2. In order for all games to be played in fair and reasonable conditions, matches need to start at the following times:

Under 14:	9.30am
Under 10:	10.20am
Under 18:	11.00am
Men:	12.30pm, 2.00pm and 3.30pm
Women:	2.00pm and 3.30pm

### **Minimum number of players**

16.3. For any 9-a-side competition, the minimum number of players needed for a team to take the field is six (6) at the commencement of the match. For all other competitions, the minimum number of players needed is seven (7) players at the commencement of the match.

### **When a match may be delayed**

16.4. The start time of a match may be delayed by up to ten (10) minutes if, in the opinion of the umpires in control of the match, the condition of the grounds, weather or equipment would make it unsafe or impractical to start the match at the scheduled time.

16.5. If unsuitable conditions can be rectified within the ten (10) minutes then play must commence forthwith; if not then the game must be abandoned.

## **17. Temporarily Halting Play**

- 17.1. Play may be halted by up to ten (10) minutes during a match if, in the opinion of the umpires in control of the match, the condition of the grounds, weather or equipment would make it unsafe or impractical to continue the match.
- 17.2. If unsuitable conditions are rectified within the ten (10) minutes then play must continue forthwith; if not then play must be abandoned.

## **18. Abandonment**

### **Consequences of abandonment**

- 18.1. The final result for an abandoned match will be:
- 18.1.1. A draw for both teams if the match was abandoned before half time; or
- 18.1.2. The score at half time if the match was abandoned after half time.

## **19. Match Duration**

### **Time Keeping**

- 19.1. The Umpires have sole responsibility for time keeping of any match.

### **Duration**

- 19.2. The match durations for each competition shall be:
- |          |   |
|----------|---|
| Under 10 | 2 x 15 minute halves with a half time break of 5 minutes                          |
| Under 14 | 2 x 20 minute halves or 4 x 10 minute quarters and a half time break of 5 minutes |
| Under 18 | 2 x 30 minute halves with a half time break of 5 minutes                          |
| Seniors  | 2 x 35 minute halves with a half time break of 5 minutes                          |

## **20. Forfeits**

### **Prior Notice**

- 20.1. A Club or Team that intends to forfeit a match must, before 7pm on the day before the match, provide notice accordingly to:
- 20.1.1. The Secretary of the Club of the opposing team; and
- 20.1.2. The CDHA Umpire Coordinator.
- 20.2. Notice under by –law 20.1. should be by telephone and followed up by written notice.

### **Consequences of a forfeit**

- 20.3. Unless the Executive directs otherwise:
- 20.3.1. A team receiving a forfeit shall be credited with a win, three (3) Premiership Points and a goal score of 5-0.
- 20.3.2. If both opposing teams forfeit a match, then a loss shall be recorded for both teams and no Premiership Points or goal score will be awarded.

## **21. Match Cards**

### **Distribution**

- 21.1. The CDHA will provide match cards to each Club at the start of the season

### **Completion**

- 21.2. Teams must ensure match cards are completed fully and accurately for each competition match. Each team is responsible for writing their teams players on the Match card.

21.3. The first named team in the Program for each match is required to supply the Match Card for that game.

#### **Details**

21.4. Match cards must contain the following details:

- 21.4.1. Date, time and place of the match
- 21.4.2. Grade and names of the teams competing
- 21.4.3. Full names (first and last) and playing shirt numbers of all players who participated in the match (names of players who do not take the field should be crossed out before signing)
- 21.4.4. The result of the match
- 21.4.5. All goals scored marked next to the goal scorers name
- 21.4.6. Player roles (goal keeper, captain and permit players)
- 21.4.7. Names and Clubs of umpires who officiated
- 21.4.8. Details of any misconduct cards (Yellow/Red Card) received
- 21.4.9. Team best and fairest votes (1,2 & 3)
- 21.4.10. Association best and fairest votes (1,2 & 3)

#### **Signature**

21.5. Completed match cards must be signed by the Captains or Team Managers of **Junior teams** each team and the Umpires of the match. By signing the Match Card you are agreeing that all information on the match card is correct.

#### **Abandoned and forfeited matches**

21.6. A match card must be completed for each match regardless of the outcome of the match, including abandonment and forfeit.

21.7. The reason for a forfeit or abandonment must be recorded on the match card

21.8. The team to receive the forfeit against them are entitled to write down on the match card the names of all players (up to a maximum of 16) who had genuine intent to play that game. These players will then be considered to have played that match and therefore the match can be counted towards their qualifying games total.

#### **Retention**

21.9. At the conclusion of the match, the fully completed match card must be handed in to the canteen of the venue at which matches have been played for that round.

21.10. At the conclusion of all matches for the day, the CDHA Recorder will collect the match cards from the canteen and record all results

21.11. The CDHA Recorder will keep all completed match cards for the entirety of the season.

#### **Disputes**

21.12. Any team who wishes to dispute the result of a match or a penalty given, must write a report on the back of the Match Card for that game. If lodging a dispute the Match Card should not be signed by that team.

## **22. Hockey Net IMG-STG**

### **Match Results (scores)**

- 22.1. The result of every competition match must be accurately entered into Hockey Net by the CDHA Hockey Net Coordinator by no later than 6pm on the Tuesday following completion of the match.
- 22.2. Association Best & Fairest Votes can be recorded on Hockey Net IMG-STG but must not be available for public viewing.

## **Part E- Permits and Clearances**

### **23. Playing more than one match in a round**

#### **Juniors playing in more than one grade**

- 23.1. A junior graded player may play in more than one junior grade match in the same round provided that the matches played are in different age groups.
- 23.2. Subject to by-law 23.1. a junior graded player may also play in the Senior competition in the same round.

#### **Limit**

- 23.3. A player must not play more than one (1) match in the senior competition in any round of matches, unless one or more of the following apply:
  - 23.3.1. One match is played exclusively as a goalkeeper and another match is played exclusively as a field player, subject to by-law 25.2.1;
  - 23.3.2. One match is played in the Senior Women's competition and one match is played in the Senior Men's competition (applies to Women only)
- 23.4. A Junior Graded player may only play three (3) matches across all grades in any round of matches.

#### **Effect on number of matches played**

- 23.5. The number of matches played for the purpose of finals eligibility will count independently for each grade played under by-laws 23.1., 23.2. and 23.3.2.

### **24. Clearances**

- 24.1. A player will only need a clearance when permanently changing Clubs within the CDHA. If playing for another Club in another Association no clearance is required.
  - 24.1.1. To apply for a clearance to permanently play for another club within the CDHA, the Secretary of the players' new club needs to send a clearance request to the Secretary of the players' old Club.
  - 24.1.2. A clearance will only be refused if the player was not financial at their previous club in the previous season or disciplinary action is still current for that player.

#### **24.2. Dual Registration**

A Player may be registered with more than one club for the purpose of playing in different competitions, provided they are not playing with each club in the same competition. For example: a dual registered player may play in Juniors with one club and Seniors with another.

- 24.2.1. To ensure players are correctly registered and not incurring double membership fees, players applying for a dual registration will indicate their Primary Club at time of registration.
- 24.2.2. Players must also complete the form for this purpose as supplied by Hockey SA and submit it to Hockey SA's Operations Manager prior to playing with the second club.
- 24.2.3. Dual Registrations are only valid for one (1) calendar year.

## **25. Permits**

### **Permits Committee**

- 25.1. The CDHA Permits Committee will consist of the CDHA Executive Committee (President, Vice President, Secretary and Treasurer)

### **Purpose**

- 25.2. A club may apply to the CDHA Permits Committee for a playing permit to allow a player:
  - 25.2.1. To play one match exclusively as a goalkeeper and another match exclusively as a field player in any senior competition;
  - 25.2.2. To play in the Finals for a team for which the player has played during the minor rounds but has not met the criteria for qualifying games, either due to an extended illness (supported by a medical certificate), State Team representation or any other valid reason as decided by the CDHA Executive Committee.
  - 25.2.3. To play for a Secondary Club if the players Primary Club doesn't have a team in the same grade as the player would normally play.
  - 25.2.4. To play in a grade below the players eligible grade (either because of age criteria or first season playing hockey and their skills don't match what may be expected of someone of the players age)

### **Application Procedure**

- 25.3. A Club must apply in writing to the CDHA Permits Committee for a Playing Permit, no later than 3pm on the day before the match is to be played.
- 25.4. The CDHA Permits Committee will decide eligibility by majority vote and advise the Management Committee and relevant Clubs of such decisions.
  - 25.4.1. If successful in the permit application the Club will be given a permit number which is to be recorded on the match card.
- 25.5. If under extenuating circumstances a Club is unable to apply for a permit before the match day they may approach the Permits Committee on the match day to gain a temporary permit.

### **Validity**

- 25.6. A Playing Permit is only valid for the player and the match/es and Team for which it was granted.
- 25.7. Any permit given on match day will only be relevant for that week's round of matches and if Teams require future permits they must apply in writing under by-law 25.3.

## **26. Playing an ineligible player**

Any team found guilty of playing an unregistered, uncleared, overage or otherwise ineligible player in any competition match will be deemed to have forfeited that match and by-law 20.3 will apply.

## **Part F- The Minor Round**

### **27. Premiership Points**

#### **Allocation**

- 27.1. For each match played in the minor rounds, each team shall receive three (3) Premiership Points for a win, one (1) point for a draw and nil (0) points for a loss.
- 27.2. A team receiving a forfeit shall be credited with a win, three (3) Premiership Points and a goal score of 5-0.
- 27.3. If both opposing teams forfeit a match, then a loss shall be recorded for both teams and no Premiership Points or goal score will be awarded.
- 27.4. No Premiership Points are allocated for any Under 10 matches.

## **Part G- The Finals**

### **28. Team eligibility**

#### **Ranking at the end of the minor round**

- 28.1. Should any team have equal points, their final position shall be calculated and the teams ranked in the following manner:
  - 28.1.1. Goal Difference (goals for minus goals against)
  - 28.1.2. Should the goal difference be equal then the team with the greater goals for shall be deemed to be the higher placed team.
  - 28.1.3. Should the goals for be equal, the aggregate of the goals in the minor round matches between these teams shall be used to determine the higher placed team.
  - 28.1.4. Should the teams still be equal then a Penalty Shoot-out in accordance with by-law 31.2. shall be applied as soon as practicable to determine the higher placed team.

### **29. Finals Sequence**

- 29.1. The major round program will be determined by the number of teams in a grade.

#### **4 Teams or more**

- 29.2. The top four (4) teams at the completion of the minor round will participate in the Finals in the following sequence:
  - 29.2.1. First Semi Final: 3<sup>rd</sup> v 4<sup>th</sup>
  - 29.2.2. Second Semi Final: 1<sup>st</sup> v 2<sup>nd</sup>
  - 29.2.3. Preliminary Final: Loser Second Semi Final v Winner First Semi Final
  - 29.2.4. Grand Final: Winner Second Semi Final v Winner Preliminary Final

### **Fewer than 4 teams**

29.3. In the event of a 3 team competition the Finals will be carried out in the following sequence:

29.3.1. First Semi Final: 1<sup>st</sup> v 2<sup>nd</sup>

29.3.2. Preliminary Final: Loser of First Semi Final v 3<sup>rd</sup>

29.3.3. Grand Final: Winner of First Semi Final v Winner of Preliminary Final

## **30. Player Eligibility**

30.1. Only registered players may play in the finals, provided that they have played at least four (4) games with that team in the minor round of the current season.

30.2. A player who does not meet the eligibility criteria under by-law 30.1 may apply for a Playing Permit under by-law 25.2.2.

## **31. Drawn Finals Matches**

31.1. If a Finals match is drawn, the winner of the match shall be determined as follows:

31.1.1. After a 5 minute rest the Umpires must toss a coin with the Captains and the winner shall have the choice of ends or possession of the ball to restart the match. The extension will consist of two periods of 7 ½ minutes each, in between which, teams shall change ends without a rest period.

31.1.2. If a team is awarded a goal before the end of extra time it will be declared the winner of the match and extra time will end.

### **Drawn Semi Finals or Preliminary Finals Match**

31.1.3. If the result of a Semi Final or Preliminary Final match is drawn after extra time the team which held the higher position at the end of the minor round shall be declared the winner.

### **Drawn Grand Final**

31.1.4. If the result of a Grand Final match is drawn after extra time the winner will be determined by a penalty shoot-out competition as set out in by law 31.2.

## **31.2. Conduct of a Penalty Shoot-out Competition**

A penalty shoot-out competition will be conducted according to the following procedure:

31.2.1. Each team captain must nominate five (5) players to participate in the penalty shoot-out competition, and nominate to the Umpires the sequence in which they will play.

### **Suspended Players**

31.2.2. Any player who has been temporarily suspended (Yellow Card) during the course of the match and has served their suspension time is eligible to take part in the penalty shoot-out competition.

31.2.3. Any player who has been temporarily suspended (Yellow Card) in extra time and still serving their suspension is ineligible to take part in the penalty shoot-out competition.

31.2.4. Any player who has been fully suspended (Red Card) during the course of the match is ineligible to take part in the penalty shoot-out competition.

### **Goalkeeper**

31.2.5. The designated players must play a penalty shot alternately against one and the same goalkeeper of the other team, unless the same goalkeeper has been incapacitated and replaced.

#### **Choice of goal, coin toss**

31.2.6. The Umpires must choose the goal to be used and must supervise the coin toss between captains to decide which team will take the first penalty shot.

#### **Rules of the Penalty Shoot-out**

31.2.7. The attacker shall stand behind the twenty-five (25) yard line, in the centre of the field. The opposition goalkeeper shall stand on the goal line, and in the goal. The goalkeepers feet must be on or behind the line.

31.2.8. When the umpire is satisfied that both players are in the correct position, and ready, he/she shall commence play by blowing his/her whistle. The goalkeeper may not move until the whistle has blown.

31.2.9. The attacker has ten (10) seconds in which to score (i.e. the ball must pass over the goal line between the posts). The ten (10) seconds shall be independently timed by the second Umpire.

31.2.10. Whilst the ball is in the circle, the ball is in play.

31.2.11. A breach by the goalkeeper, unintentional or deliberate will result in a penalty goal being awarded.

31.2.12. A breach by the attacker (including starting before the whistle) will result in the end of that attempt.

31.2.13. The attempt is concluded when a goal is scored, a penalty goal is awarded, the ball has left the circle or gone over the goal line (no matter who last hit it), the attacker or goalkeeper has breached the Rules, or time has expired.

#### **Sudden Death**

31.2.14. In the event an equal number of goals has been awarded to each team, another series of penalty shoot-outs must be started, involving the same players. The second series will feature 'sudden death', which will mean that the winner will be the team to have been awarded more goals than the opposing team, after an equal number of penalty shots have been taken by each team. If necessary, the 'sudden death' series may exceed ten (10) penalty shots.

#### **Sudden Death Sequence**

31.2.15. The sequence does not have to be the same in the 'sudden death' series as it was in the previous series and the team Captain has freedom of choice at the time of each shot as to which of the five nominated players will take the shot using all five nominated players per round.

## **Part H- Uniforms, Equipment and Grounds**

### **32. Uniforms**

- 32.1. All teams must wear a uniform as approved by the CDHA Management Committee.
- 32.2. A team must not change its uniform design or colour without the CDHA Management Committee's permission
- 32.3. With the exemption of goalkeepers, each player in a full field competition team must wear a number on the back of their playing shirt. The numbers must be legible and in a colour that contrasts with the colour of the shirt.
- 32.4. Each player on a team must have a different number.
- 32.5. Numbers must be recorded against the players name on the Match Card for each match.
- 32.6. A player wearing the incorrect uniform shall not take part in the game without the prior permission of the Umpires or until the correct uniform is worn.
- 32.7. In the event of a uniform clash, the Team named second in the program must wear an alternate strip of contrasting colour of shirt and/or socks.

### **33. Other Items**

- 33.1. The CDHA recommends field players wear shin, ankle and mouth protection and goalkeepers wear the full range of protective equipment available. This is mandatory for all Junior players, including when those Juniors play in a Senior Competition.
- 33.2. Baseball style caps are not to be worn during a match. Any other soft brimmed style of hat is permitted to be worn for protection from the sun.
- 33.3. Players must not wear anything which is dangerous to other players. An Umpire may require the removal of any item worn by a player if in their opinion it might cause an injury to the player or another player.

#### **Special Permission**

- 33.4. On application, the Executive may permit a player to wear extra protective clothing or equipment for medical reasons, provided the clothing or equipment is not likely to cause a danger to other players and the player can substantiate the medical reasons.

### **34. Ball and Match Card**

The first named team in the program is responsible for the provision of a Match Card and regulation white ball in good condition for their match.

### **35. Grounds**

#### **Safety and suitability**

- 35.1. Each club providing grounds for the conduct of the CDHA competition must ensure the grounds and associated equipment are maintained to a standard that is safe and suitable for matches and should conduct regular ground and equipment inspections.

#### **Unsuitable grounds or equipment**

- 35.2. If a Club considers a ground or its equipment unsuitable for play, the Club must notify the CDHA President as soon as possible.

- 35.3. If the Executive agrees that the ground or equipment is unsuitable for play they will notify all Clubs scheduled to play at the ground as soon as possible.
- 35.4. The Executive will reschedule matches at its discretion to avoid unsuitable ground and equipment.

#### **Venues/Grounds for Finals**

- 35.5. Subject to the conditions of the grounds and the facilities, Finals venues are to be rotated every year so that within a 5 year rotation each club has the opportunity to host a Grand Final once. **Name Club order**
- 35.6. The grounds assigned for the Semi Finals should coincide with the Club hosting the Association Presentation Dinner.

## **Part I- Umpires**

### **36. Club/Team Umpires**

#### **Allocation**

- 36.1. Each club/team must provide umpires for all matches as allocated in the Program

#### **Competence**

- 36.2. Clubs must ensure Umpires allocated possess at least basic knowledge of the Rules of Hockey and the responsibilities of an umpire.

- 36.2.1. U18 Umpires or Umpires who are still learning must have a qualified umpire running with them until they are deemed able to umpire by themselves.

#### **Failure to provide an umpire**

- 36.3. A Team that fails to provide an umpire will incur a fine as listed in the Schedule of Fees and Fines for each breach. In addition, after the second (and any subsequent) breach by that Team, they will lose two (2) Premiership Points.

#### **Uniform**

- 36.4. Umpires must wear a high visibility top that contrasts with the participating teams and should wear dark coloured pants.

### **37. Match Conduct**

#### **Rules**

- 37.1. Umpires must umpire matches in accordance with the Playing Rules defined in by-law 15.
- 37.2. Umpires must ensure that the by-laws regarding uniform and equipment, conduct of matches, and player interchange are carried out correctly.

### **38. Administrative tasks**

#### **Match Cards**

- 38.1. Prior to the match umpires must ensure the first named team has provided a match card.
- 38.2. After each match the umpires must ensure the match card is complete and signed by each team captain and each umpire.
- 38.3. After each match the umpires must lodge the original match card to the match venues canteen for collection by the CDHA Recorder.

### **39. Reporting of Umpires**

- 39.1. A Club may lodge a complaint in writing to the Executive in regards to an umpire's conduct or performance.
- 39.2. The Executive will investigate a complaint under by-law 39.1 in consultation with the CDHA Umpire Coordinator, and if it considers necessary will refer the matter to a Judiciary hearing.
- 39.3. A copy of the findings and recommendations will be forwarded to the umpire concerned, their Club **if necessary** and to the Club lodging the complaint.

## **Part J- Disciplinary Matters and Penalties**

### **40. Misconduct Cards**

- 40.1. An umpire may verbally caution, warn (Green Card), temporarily suspend (Yellow Card), or permanently suspend (Red Card) a player, coach, manager or other team official during the course of a match as per the Rules of Hockey.

#### **Yellow Card**

- 40.2. A player who is temporarily suspended must take up a position behind the player's own goal until permitted to resume play by the Umpire who suspended them.
- 40.3. A coach, manager or other team official who is issued a yellow card must remove themselves from the sidelines until directed to return by the umpire who suspended them.
- 40.4. An umpire who issues a yellow card must ensure it is recorded on the match card.

#### **Red Card**

- 40.5. A player, coach, manager or other team official who is issued a red card must leave the field, sideline and surrounding area for the remainder of the match.
- 40.6. An umpire who issues a red card must ensure it is recorded on the match card and must provide a brief written report with the Match Card of the incident(s) which led to the red card.
- 40.7. An umpire preferring a Judicial Hearing must send to the Secretary of the CDHA, before three(3) business days from the date of the match at which the said charge arises, a report stating in full the particulars of the incident.
  - 40.7.1. The CDHA Secretary having received a report shall notify the player or players concerned.
  - 40.7.2. The offending player or players shall appear before the Judiciary Committee, with witnesses and or evidence to support their case.
  - 40.7.3. The Judiciary Committee shall hold a hearing before the next scheduled round of matches involving the player or players.

### **41. Action on receipt of records of yellow and red cards**

#### **Recording**

- 41.1. The CDHA Recorder will notify the Club when a player or team official has incurred 10 or more penalty points under by-law 42.

41.2. The CDHA Recorder will record all details of Red Cards and inform the CDHA President who will convene a Judiciary under the CDHA Constitution.

## **42. Suspensions**

### **Accumulation of misconduct cards**

42.1. The accumulation of misconduct cards applies to all grades in which the player participates.

42.2. Players shall accumulate penalty points for misconduct cards on the following scale:

Green Card- 0 points

Minor Yellow Card- 5 points

Major Yellow Card- 10 points

Red Card- 15 points or;

20 points if a junior playing in more than one (1) grade.

NB: A Major Yellow is also known as a Yellow-Red and is given to a player when they have received a second yellow card for an offence they have previously committed during the course of the game.

42.3. A player or team official who accumulates fifteen (15) or more penalty points shall be automatically suspended for one (1) programmed game, across all grades that they play (a bye is not a programmed game). If applicable, this suspension will be carried through to the next season, however the suspended player will be eligible for Association Trophies in the next season.

42.4. A junior player who plays in more than one grade (ie Under 14 & Under 18 or Under 14 & Seniors or Under 18 & Seniors) will be permitted to accumulate 20 points before being automatically suspended for one (1) programmed game, across all grades that they play (a bye is not a programmed game). If applicable, this suspension will be carried through to the next season, however the suspended player will be eligible for Association Trophies in the next season.

42.5. Following the serving of a suspension, the player or team officials penalty points total shall revert to nil (0).

42.6. In the event that the Judiciary finds the charge resulting from a Red Card is proven, the Red Card will be the equivalent of 15 penalty points for the purpose of by-law 42.3. Any match suspension/s incurred under by-law 42.3 will be in addition to any penalty imposed by the Judiciary.

### **Notification**

42.7. For an automatic suspension under by-law 42.3 and 42.4, the CDHA Secretary will notify the player of the date/s of suspension via his/her Club Secretary.

### **Access to playing area**

42.8. A player, coach or other team official who is under suspension must not enter a playing area controlled by the CDHA until that suspension is served.

### **Ineligibility for awards**

- 42.9. A player who is suspended during the year (either as a result of a Judiciary hearing or the automatic accumulation of penalty points) is ineligible for any Association Best & Fairest or Runner-Up Best & Fairest Award in that season.

## **Part K- Awards**

### **43. Best & Fairest Awards**

- 43.1. Best & Fairest Awards shall be awarded each season with a winner and runner-up each receiving a trophy in all grades (except Under 10) of hockey.
- 43.2. For every match played during the minor round the best three (3) players on the ground shall be recorded by the umpires on the match card. Best on Ground shall receive three (3) points, second Best on Ground two (2) points and third Best on Ground one (1) point.
- 43.3. At the end of the minor rounds the person(s) with the most points in each grade will be declared the Best & Fairest for that season and the person(s) with the second most points will be declared the Runner-up Best & Fairest.
- 43.4. When there is a tie for the Best & Fairest Award two (or more) trophies shall be given to each of those with equal points. Trophies to be inscribed "CDHA Joint Best & Fairest". In the event of this there shall also be a runner-up trophy awarded.
- 43.5. When there is a tie for the Runner-up Best & Fairest Award, two (or more) trophies shall be given to those with equal points. Trophies to be inscribed "CDHA Joint Runner-up Best & Fairest".
- 43.6. If under by-laws 13.5. and 14.3. a player fills in for a team during the season that isn't their regular team, that player will be ineligible to receive Association Best & Fairest votes for that game.
- 43.7. A player who is suspended during the year (either as a result of a Judiciary hearing or the automatic accumulation of penalty points) is ineligible for any Association Best & Fairest or Runner-Up Best & Fairest Award in that season

### **44. Highest Goal Scorer Award**

- 44.1. Highest Goal Scorer Awards shall be awarded each season with a winner(s) each receiving a trophy in all grades (except Under 10) of hockey.
- 44.2. At the end of the minor rounds the person(s) with the most goals scored in each grade will be Highest Goal Scorer for that season.
- 44.3. In the event of a tie for the Highest Goal Scorer Award two (or more) trophies shall be given to those with equal goals. Trophies to be inscribed "Joint CDHA Highest Goal Scorer".

END OF DOCUMENT

I have read the by-laws set out in this document and agree to ensure that all members of my Club abide by them.

Balaklava Hockey Club                      President\_\_\_\_\_

Burra Hockey Club                              President\_\_\_\_\_

Clare Hockey Club                              President\_\_\_\_\_

Playford/Wells Hockey Club              President\_\_\_\_\_

Riverton Hockey Club                         President\_\_\_\_\_

Clare & District Hockey Association      President\_\_\_\_\_